

Coinductive Program Synthesis  
for the Masses  
Excerpt of: Higher-Order Causal Stream Functions in SIG  
from First Principles

▷ Baltasar Trancón y Widemann<sup>1,2</sup> Markus Lepper<sup>2</sup>

<sup>1</sup> Ilmenau University of Technology

<sup>2</sup> semantics GmbH, Berlin

CMCS Short Talk  
2016-04-02//03

# Coinductive Program Synthesis for the Masses

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- Demo: first bars of *Tocatta in d-minor*, BWV 565
- Played on SIG software synthesizer, fully computational (no wave tables), real time, CD quality, four octaves fully polyphonic—  $49 \times 44$  100 samples per second, using 20%–25% of a single CPU core.
- Shows out-of-the box scalability; compare functional reactive programming! Plausible reasons both technical and formal.
- This talk is to argue that the last statement is true, deep and interesting.

## CMCS 2014 – Coinduction goes BLING!

- Demonstration of SIG programming language
- Online purely functional stream processing
- Simple & useful coalgebraic semantics

## FARM 2014 – The Soundtrack Improves

[Demo]

- Efficient low-level code generated (via Java JIT)
- Semantics congruent to low-level programmer lore

## History

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[Demo]

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Generator coalgebra  $(X, f)$  of functor  $S_A X = A \times X$   
 Streams final coalgebra  $(A^\omega, \phi = \langle \text{head}_A, \text{tail}_A \rangle)$   
 Semantics anamorphism  $\llbracket f \rrbracket : X \rightarrow A^\omega$ , namely  
 $\llbracket \langle h, t \rangle \rrbracket(x)_n = h(t^n(x))$

Intuition (body of) infinite loop with state & output

- More powerful than classical sequences & recurrence relations
  - unobservable state
  - example: random number generators

- Last observation redundant for coalgebra audience, but found useful in teaching.

## Streams Coalgebraically [CP1998]

**Generator** coalgebra  $(X, f)$  of functor  $S_A X = A \times X$

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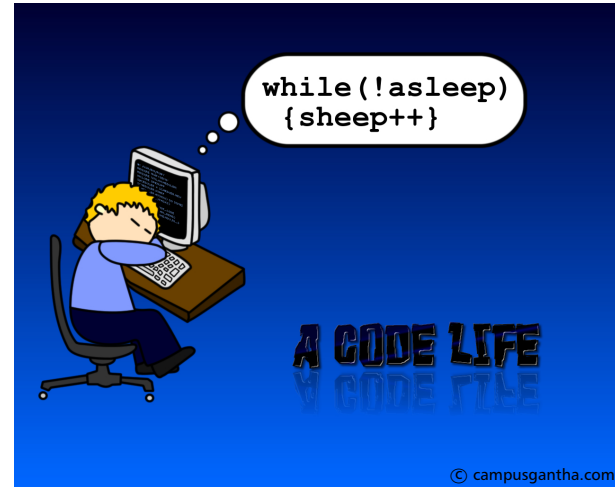
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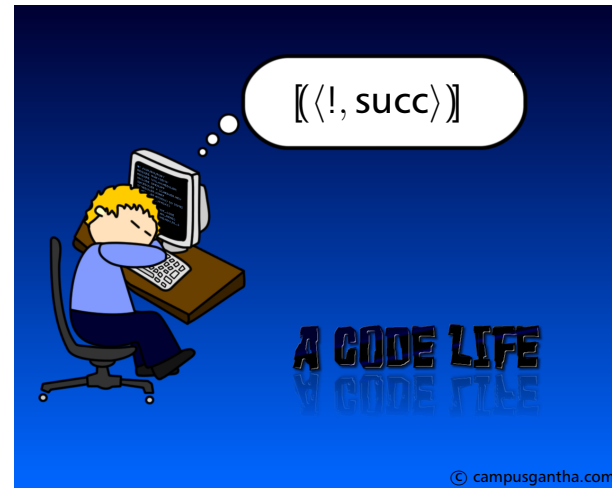


# Illustration





# Illustration



Mealy Transducer coalgebra  $(X, f)$  of functor  $T_{AB} = (B \times X)^A$   
 Stream Functions final coalg.  $(A \overset{\omega}{\rightsquigarrow} B, \phi = \dots)$   
 • by construction restricted to **causal** functions  
 $A \overset{\omega}{\rightsquigarrow} B = \{f: A^\omega \rightarrow B^\omega \mid x_{<n} = y_{<n} \implies f(x)_{<n} = f(y)_{<n}\}$   
 ▷ Index makes sense as (real) global time  
 Semantics anamorphism  $\llbracket f \rrbracket : X \rightarrow A \overset{\omega}{\rightsquigarrow} B$ , namely  
 $\llbracket \langle h, t \rangle \rrbracket (x)(s)_n = h(t(\dots t(x)(s_0) \dots)(s_{n-1}))(s_n)$   
 Intuition (body of) infinite loop with state, **input** & output

# Stream Processing Coalgebraically

**Mealy Transducer** coalgebra  $(X, f)$  of functor  $T_{AB} = (B \times X)^A$

**Stream Functions** final coalg.  $(A \overset{\omega}{\rightsquigarrow} B, \phi = \dots)$

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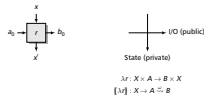
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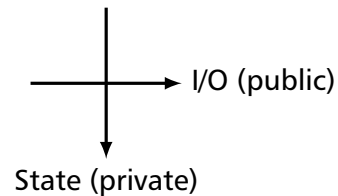
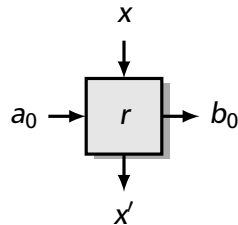
**Intuition** (body of) infinite loop with state, **input** & output

- Simply add input in the right places.



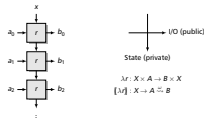
## Coinductive Stream Functions in SIG

- Side remark: right currying to  $A \rightarrow X \rightarrow B \times X$  would set the stage for the Kleisli category of a state monad instead.



$$\lambda r : X \times A \rightarrow B \times X$$

$$[\lambda r] : X \rightarrow A \overset{\omega}{\rightsquigarrow} B$$



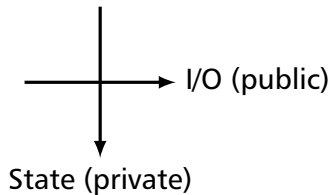
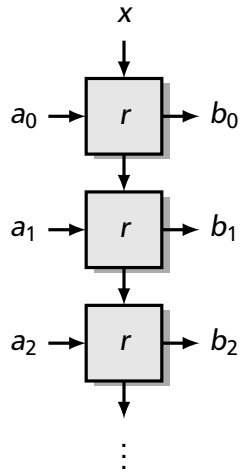
I/O (public)

State (private)

$\lambda r : X \times A \rightarrow B \times X$   
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# Coinductive Stream Functions in SIG

- Side remark: right currying to  $A \rightarrow X \rightarrow B \times X$  would set the stage for the Kleisli category of a state monad instead.
- Virtual  $\omega$ -replication of data-flow network; clearly shows state privacy & causality.



$\lambda r : X \times A \rightarrow B \times X$   
 $[\lambda r] : X \rightarrow A \overset{\omega}{\rightsquigarrow} B$



└ Synthesis

└ Cui Bono?

Uses of Semantics in Programming Proper  
 descriptive explicate what code can mean  
 prescriptive propose code that really means it

## Prescription Recipe

- 1 Choose a causal stream function  $h : A \overset{\omega}{\rightsquigarrow} B$
- 2 Find corecursive definition,  $\phi \circ h = \dots h \dots$
- 3 Assume  $h$  is anamorphism,  $h = \llbracket \lambda r \rrbracket$
- 4 Calculate transducer  $(X, r : X \times A \rightarrow B \times X)$ 
  - 1 Educatedly guess carrier  $X$  (type inference helps)
  - 2 Solve anamorphism equation for  $r$ , *canonically*

## Cui Bono?

## Uses of Semantics in Programming Proper

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- Treatment in SIG papers so far descriptive; here prescriptive.

- 1 Prepend initial value,  $p : A \rightarrow A \times A$  with  $p(a)(s) = a ; s$
- 2 Corecursive definition
  - $\phi(p(a_0))(a_1) = (a_0, p(a_1))$
- 3 Assume  $p$  is anamorphism,  $p = \llbracket \lambda \delta \rrbracket$ 

$$\phi \circ p = T_{AA} p \circ \lambda \delta$$
- 4 Calculate transducer  $(X, \delta : X \times A \rightarrow A \times X)$ 
  - 1 Deduce carrier  $X = A$
  - 2 Solve anamorphism equation *canonically*
    - first projection of  $\delta$  is  $\pi_1$
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    - (btw  $p$  is mono)

## Example: Single-Step Delay

1 Prepend initial value,  $p : A \rightarrow A \overset{\omega}{\rightsquigarrow} A$  with  $p(a)(s) = a ; s$

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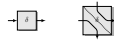
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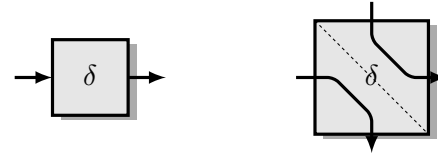
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- Programmer concerned with IO flow only
- State flow is inferred from delay
- Independent identities  $\implies$  delayed cycles vanish

$$\text{id}_{A \times A} = \text{id}_A \times \text{id}_A$$

# Delay, Graphically



- Programmer concerned with IO flow only
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- SIG code is referentially transparent; system of let-equations.
- C code is destructive assignments.
- Parameters  $a, b, c$  are from table of suggestions.
- Elements  $s_0, \dots, s_3$  are random seed.

```
SIG Code
[ -> r
  where
    r := (x ^ << a ^ >> b) ^ (w ^ >> c)
    x := s0 ; s1 ; s2 ; w
    w := s3 ; r
]
```

```
C Code (Marsaglia 2003)
tmp = (x ^ (x << a)); x = y; y = z; z = w;
return w = (w ^ (w >> c)) ^ (tmp ^ (tmp >> b));
```

## Example: Random Number Generator

### Marsaglia's *xorshift128*

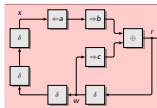
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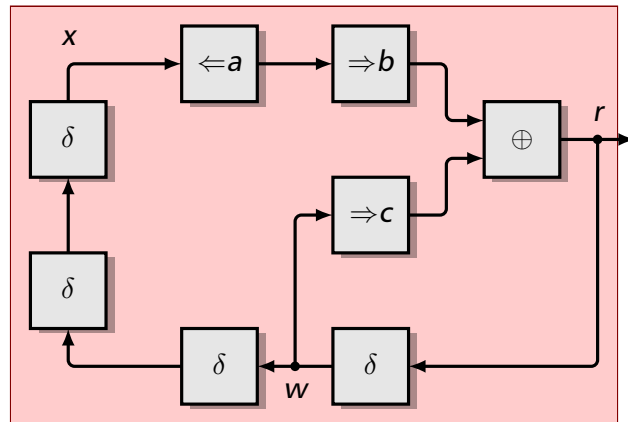
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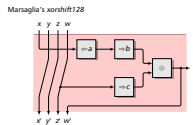
# Example: Random Number Generator

Marsaglia's *xorshift128*

- Now allocate state and eliminate delay.



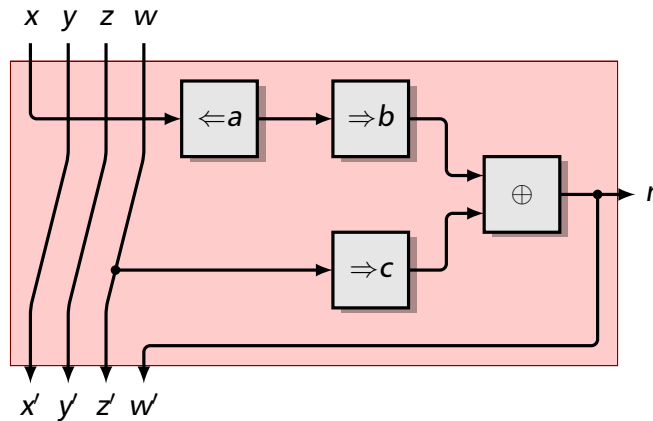




- Result: data-flow network; straightforward code generation gets just as good as C version.

# Example: Random Number Generator

## Marsaglia's *xorshift128*



- Calculate sub-automata for primitive stream operations
  - here: *delay*
  - also: *par/synch/switch composition, apply* [TL2016]
- Find canonical (most obvious) solution of anamorphism equation
- Reverse-engineer C hacker skills in formal setting
- Open questions:
  - 1 can uncanonical solutions be more efficient? [HR2010]
  - 2 synthesize non-primitive computations?
  - 3 find corecursive defs with computer aid?
  - 4 teach coalgebra as hands-on compiler stuff?

# Summary and Outlook

- Calculate sub-automata for primitive stream operations
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└ Conclusion

└ The End

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Just doin' my coinduction exercises – ain't so bad folks!

# The End

Introduction Synthesis Conclusion



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## Bibliography

## Bibliography

- 1 Caspi, P. and M. Pouzet (1998). "A Co-iterative Characterization of Synchronous Stream Functions". In: *Electronic Notes in Theoretical Computer Science* 11, pp. 1–21. DOI: 10.1016/S1571-0661(04)00050-7.
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