

# Monoidal Computer III: A coalgebraic view of computational complexity

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CMCS 2018  
Thessaloniki, April 2018

# Outline

## Introduction

**Background:** Monoidal computer

**Approach:** Coalgebraic view

**Result:** Complexity evaluators

**Applications:** Speedup, gap, approximation, ... coalgebraically

**Work:** One-way and trapdoor

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## Introduction

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**Applications:** Speedup, gap, approximation, ... coalgebraically

**Work:** One-way and trapdoor

# Coauthor

Complexity by  
Coalgebra

DP and MY



Muzamil Yahia

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CC to MC

MMC to CMC

Step counting

Speedup etc

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# Message of the paper

## Background

Coalgebra captures dynamics and stateful behavior

## News

Coalgebra provides gauges to measure complexity

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### **Background:** Monoidal computer

Definition and structure

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Fundamental Theorem

Some consequences

### **Approach:** Coalgebraic view

### **Result:** Complexity evaluators

### **Applications:** Operational semantics

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# Cartesian closed category

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$$C(X, [A, B]) \begin{array}{c} \xrightarrow{\varepsilon_X^{AB}} \\ \xleftarrow{\lambda_X^{AB}} \\ \cong \end{array} C(X \times A, B)$$

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$$C(X, [A, B]) \begin{array}{c} \xrightarrow{\varepsilon_X^{AB}} \\ \xleftarrow{\lambda_X^{AB}} \\ \cong \end{array} C(X \times A, B)$$

---

$$C^\bullet(X, \mathbb{P}) \xrightarrow{\gamma_X^{AB}} C(X \otimes A, B)$$



# Monadic monoidal computer

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$$C(X, [A, B]) \begin{array}{c} \xrightarrow{\varepsilon_X^{AB}} \\ \cong \\ \xleftarrow{\lambda_X^{AB}} \end{array} C(X \times A, B)$$

---

$$\mathbb{C}(X, P) \xrightarrow{\gamma_X^{AB}} \mathbb{C}(X \times A, MB)$$

where  $M$  is a **commutative monad** on  $\mathbb{C}$

# Monadic monoidal computer coalgebraically

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$$C(X, [A, B]) \begin{array}{c} \xrightarrow{\varepsilon_X^{AB}} \\ \cong \\ \xleftarrow{\lambda_X^{AB}} \end{array} C(X \times A, B)$$

---

$$C(X, P) \xrightarrow{\nu_X^{AB}} C(X \times A, M(X \times B))$$

where  $M : \mathbb{C} \rightarrow \mathbb{C}$  is a commutative monad

# From CC to MC

| models                                       | static  | dynamic   |
|--|---|---|
| extensional models:<br>Cartesian<br>Closed   | <p>abstractions <math>\xleftarrow[\lambda]{\varepsilon}</math> applications</p> | <p>behaviors <math>\xleftarrow{[-]}</math> machines</p>   |
| intensional models:<br>Monoidal<br>Computers | <p>programs <math>\rightarrow</math> computations</p>                           | <p>adaptive prog's <math>\rightarrow</math> processes</p> |

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# From CC to MMC

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| models  | static  | dynamic   |
|---|---|---|
| extensional<br>models:<br>Cartesian<br>Closed                     | <p> <math>[A, B] \times A \xrightarrow{\varepsilon} B</math><br/> <math>\exists! \lambda f \times A</math> (dashed arrow)<br/> <math>X \times A \xrightarrow{\forall f} B</math> </p> <p>abstractions <math>\xleftarrow[\lambda]{\varepsilon}</math> applications</p> | <p> <math>[A^+, B] \times B</math><br/> <math>\varepsilon</math> (solid arrow)<br/> <math>[A^+, B] \times A</math><br/> <math>\exists! \lambda [q] \times A</math> (dashed arrow)<br/> <math>X \times B</math><br/> <math>X \times A \xrightarrow{\forall q} X \times B</math> (solid arrow)                 </p> <p>behaviors <math>\xleftarrow{[-]}</math> machines</p>                       |
| intensional<br>models:<br><b>Monadic</b><br>Monoidal<br>Computers | <p> <math>\mathbb{P} \times A \xrightarrow{\{\}} M B</math><br/> <math>\exists \lambda F \times A</math> (dashed arrow)<br/> <math>X \times A \xrightarrow{\forall f} M B</math> </p> <p>programs <math>\rightarrow</math> computations</p>                           | <p> <math>\mathbb{P} \times A \xrightarrow{\{\}} M(\mathbb{P} \times B)</math><br/> <math>M(Q \times B)</math> (dashed arrow)<br/> <math>\mathbb{P} \times A</math><br/> <math>\exists \lambda Q \times A</math> (dashed arrow)<br/> <math>X \times A \xrightarrow{\forall q} M(X \times B)</math> (solid arrow)                 </p> <p>adaptive prog's <math>\rightarrow</math> processes</p> |

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# MC structure

## Proposition

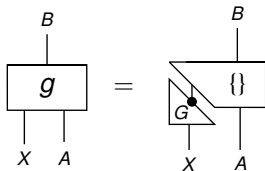
The following structures are equivalent

a)  $X$ -natural transformation  $\mathbb{C}(X, \mathbb{P}) \xrightarrow{\gamma_X^{AB}} \mathbb{C}(X \times A, MB)$

b) a *universal evaluator*  $\{\} \in \mathbb{C}(\mathbb{P} \times A, MB)$ , such that

▶  $\forall g \in \mathbb{C}(X \times A, MB) \exists G \in \mathbb{C}(X, \mathbb{P})$

$$g(x, a) = \{G(x)\}a$$



# MC structure

## Proposition

The following structures are equivalent

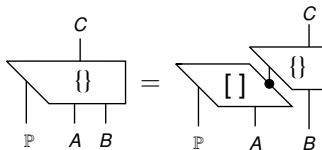
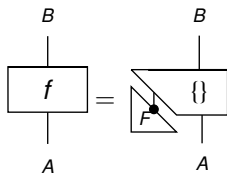
a)  $X$ -natural transformation  $\mathbb{C}(X, \mathbb{P}) \xrightarrow{\gamma_X^{AB}} \mathbb{C}(X \times A, MB)$

b) a *universal evaluator*  $\{\}^{AB} \in \mathbb{C}(\mathbb{P} \times A, MB)$ , and  
a *partial evaluator*  $[\ ]^{(AB)C} \in \mathbb{C}(\mathbb{P} \times A, \mathbb{P})$ , such that

▶  $\forall f \in \mathbb{C}(A, MB) \exists F \in \mathbb{C}(X, \mathbb{P})$

$$f(a) = \{F\}a$$

$$\{G\}(a, b) = \{[G]a\}b$$



# MC structure

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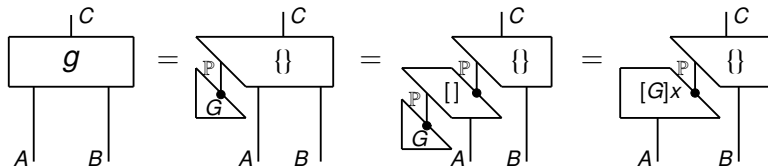
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## Overview



$$g(x, y) = \{G\}(x, y) = \{[G]x\}y$$

## Definition

A *monoidal computer (MC)* is a

- ▶ monoidal category  $\mathbb{C}$  with
- ▶ commutative comonoids  $A \otimes A \xleftarrow{\Delta} A \xrightarrow{\top} I$  for all  $A$
- ▶ a distinguished type  $\mathbb{P}$  of programs
- ▶ equivalent structures from the Proposition.



## Definition

An *monadic monoidal computer (MMC)* is a

- ▶ cartesian category  $\mathbb{C}$  with a
- ▶ commutative monad  $M : \mathbb{C} \rightarrow \mathbb{C}$
- ▶ a distinguished type  $\mathbb{P}$  of programs
- ▶ equivalent structures from the Proposition.

# Examples?

# Any computer is monoidal

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$$\mathbb{D} = 2^* \quad (\text{binaries})$$

$$\mathbb{D} \xleftarrow{\text{run}} \mathbb{D} \times \mathbb{D}$$

$$\mathbb{D} \xrightleftharpoons[\text{J}]{\langle \kappa_0, \kappa_1 \rangle} \mathbb{D} \times \mathbb{D}$$

- ▶ **types:** sets where each element is tagged by some  $\mathbb{D}$ -labels

$$|\mathbb{C}| = \coprod_{A \in |\mathcal{S}|} \left\{ A \xleftarrow{\rho_A} |A| \subseteq \mathbb{D} \right\}$$

- ▶ **morphisms:** functions that are traced on the tags by  $\mathbb{D}$ -implementable computations

$$\mathbb{C}(A, B) = \left\{ f \in \mathcal{S}(A, B) \mid \exists F \in \mathbb{D}. \begin{array}{ccc} |X| & \xrightarrow{\text{run}(F)} & |B| \\ \downarrow \rho_A & & \rho_B \downarrow \\ A & \xrightarrow{f} & B \end{array} \right\}$$

# Computable monads: Maybe

$$\begin{aligned} ? : \mathbb{C} &\rightarrow \mathbb{C} \\ A &\mapsto \left( 1 + A \xleftarrow{\text{run}(-,0)} |?A| \right) \end{aligned}$$

where

$$|?A| = \{ F \in \mathbb{D} \mid \text{run}(F, 0) \downarrow \implies \text{run}(F, 0) \in A \}$$

# Computable monads: Power

$$\wp : \mathbb{C} \rightarrow \mathbb{C}$$
$$A \mapsto \left( \wp A \leftarrow | \wp A | \right)$$

where

$$| \wp A | = \{ F \in \mathbb{D} \mid \forall a \in A. \text{run}(F, a) \downarrow \wedge \text{run}(F, a) \in \{0, 1\} \}$$

$$\wp A = | \wp A | / \equiv \quad \text{where}$$

$$F \equiv G \iff \text{run}(F) = \text{run}(G)$$

# The Fundamental Theorem of Computability

## Theorem

For every computation  $g \in \mathbb{C}(\mathbb{P} \times A, MB)$  there is a program  $\Gamma \in \mathbb{C}(\mathbb{P})$  such that

$$g(\Gamma, a) = \{\Gamma\} a$$

The diagram illustrates the equation  $g(\Gamma, a) = \{\Gamma\} a$ . On the left, a box labeled  $g$  has an input wire from a triangular box labeled  $\Gamma$  (with a dot on the wire labeled  $P$ ) and an input wire from below labeled  $A$ . The output wire from the top of  $g$  is labeled  $B$ . On the right, a box labeled  $\{\Gamma\}$  has an input wire from the same triangular box  $\Gamma$  and an input wire from below labeled  $A$ . The output wire from the top of  $\{\Gamma\}$  is labeled  $B$ . An equals sign is placed between the two diagrams.

$\Gamma$  is Kleene's fixed point of  $g$ .

# The Fundamental Theorem of Computability

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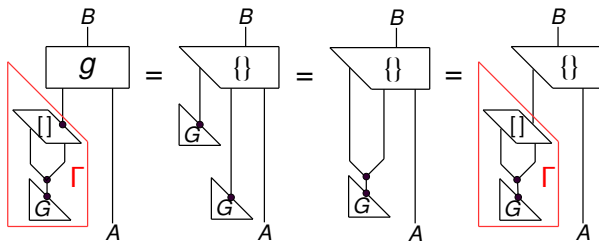
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## Proof

$$g(\Gamma, a) = g([G, G], a) = \{G\}(G, a) = \{[G, G]\}a = \{\Gamma\}a$$





## Proposition about idempotents

An MC is finitely complete and cocomplete if and only if it is Cauchy complete, i.e. if the idempotents split in it.

# Computability monads are partial

## Proposition about partiality

Every MC contains partial maps.

# Computability monads are partial

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## Proposition about partiality

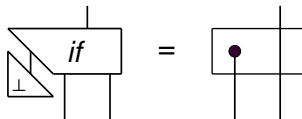
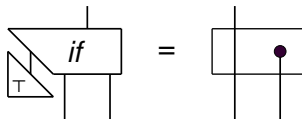
Every MC contains partial maps.

If there is an MMC over a monad  $M : \mathbb{C} \rightarrow \mathbb{C}$ , then

$$? \subseteq M$$

## Branching

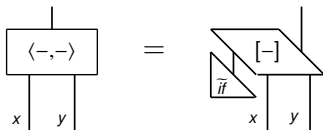
$$\text{if}(b, x, y) = \begin{cases} x & \text{if } b = \top \\ y & \text{if } b = \perp \end{cases}$$



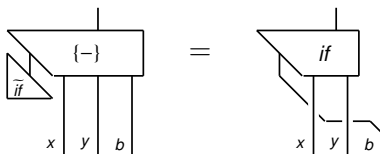
# Natural numbers in MCs

## Pairing

Define  $\langle -, - \rangle : \mathbb{P} \times \mathbb{P} \rightarrow \mathbb{P}$



where



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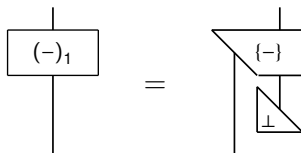
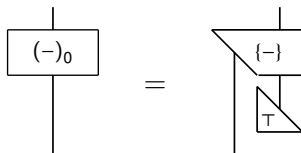
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# Natural numbers in MCs

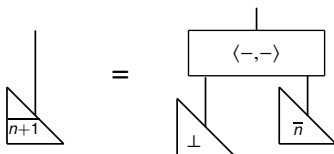
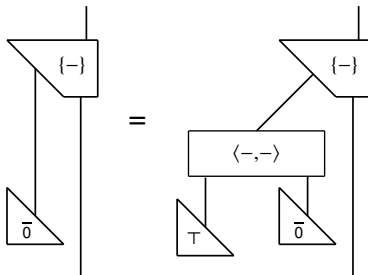
## Projections

Define  $(-)_0, (-)_1 : \mathbb{P} \rightarrow \mathbb{P}$



# Natural numbers in MCs

## Numbers as programs

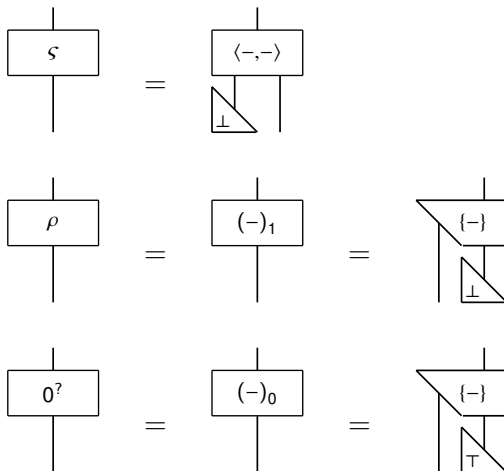


# Natural numbers in MCs

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## Successor, predecessor, and zero test



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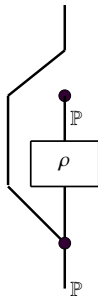
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# Natural numbers in MCs

## $\mathbb{N}$ as idempotent splitting

The type  $\mathbb{N}$  can be defined as the domain of  $\rho$ .



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## Proposition about $\mathbb{N}$

Every complete MC has a natural numbers object.

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# Step computations

## Definition

An *M-step computation* from  $A$  to  $B$  is a morphism

$$X \times A \xrightarrow{q} M(X \times B)$$

in an MMC  $\mathbb{C}$  with a commutative monad  $M$ , where

- ▶  $A$  is the type of inputs
- ▶  $B$  is the type of outputs
- ▶  $X$  is the state space

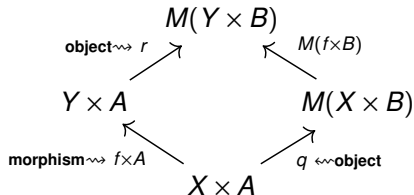
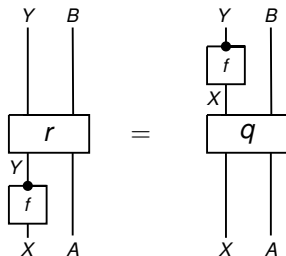
# Step computations

## Definition

A *step evaluation* of the  $M$ -step computation

$$X \times A \xrightarrow{q} M(X \times B) \text{ in another } M\text{-step computation}$$

$Y \times A \xrightarrow{r} M(Y \times B)$ , is a morphism  $f \in \mathbb{C}(X, Y)$  with



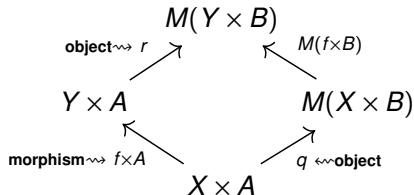
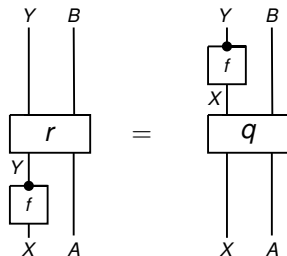
# Step computations

## Definition

A *step evaluation* of the  $M$ -step computation

$X \times A \xrightarrow{q} M(X \times B)$  in another  $M$ -step computation

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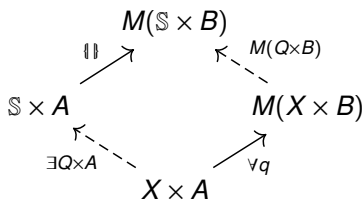
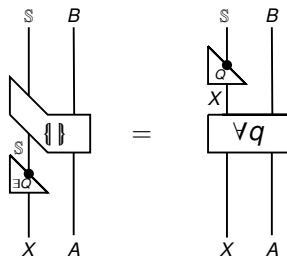
$\mathbb{C}_{MAB}$  denotes the category of  $M$ -step computations from  $A$  to  $B$  with step evaluations as morphisms.

# Universal state space

## Definition

A type  $\mathbb{S}$  in an MMC  $\mathbb{C}$  is a *universal state space* if for every  $A$  and  $B$  there is a weakly final  $M$ -step computation

$$\mathbb{1} \in \mathbb{C}(\mathbb{S} \times A, M(\mathbb{S} \times B))$$

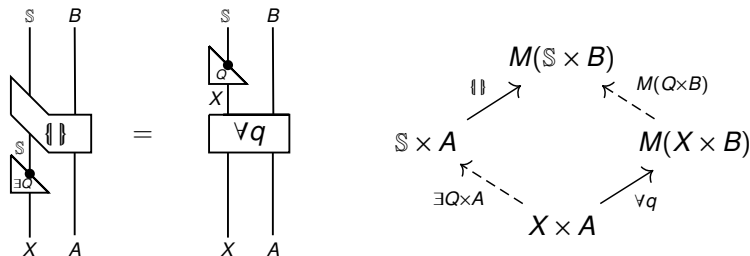


# Universal step evaluator

## Definition

A type  $\mathbb{S}$  in an MMC  $\mathbb{C}$  is a *universal state space* if for every  $A$  and  $B$  there is a weakly final  $M$ -step computation

$$\mathbb{1} \in \mathbb{C}(\mathbb{S} \times A, M(\mathbb{S} \times B))$$



This weakly final step computation  $\mathbb{1}$  is a *universal step evaluator*.



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## Proposition

A cartesian category  $\mathbb{C}$  with a commutative monad  $M$  is an MMC if and only if it has universal step evaluators.

# Monoidal computer coalgebraically

## Proposition

A cartesian category  $\mathbb{C}$  with a commutative monad  $M$  is an MMC if and only if it has universal step evaluators.

There is a bijective correspondence between the families

- ▶ universal evaluators  $\{ \} \in \mathbb{C}(\mathbb{P} \times A, MB)$
- ▶ universal step evaluators  $\{ \} \in \mathbb{C}(\mathbb{S} \times A, M(\mathbb{S} \times B))$

indexed over  $A$  and  $B$  in  $\mathbb{C}$ .

# Monoidal computer coalgebraically

## Proposition

A cartesian category  $\mathbb{C}$  with a commutative monad  $M$  is an MMC if and only if it has universal step evaluators.

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indexed over  $A$  and  $B$  in  $\mathbb{C}$ .

The types  $\mathbb{P}$  and  $\mathbb{S}$  can be taken to coincide.

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## Proof (1)

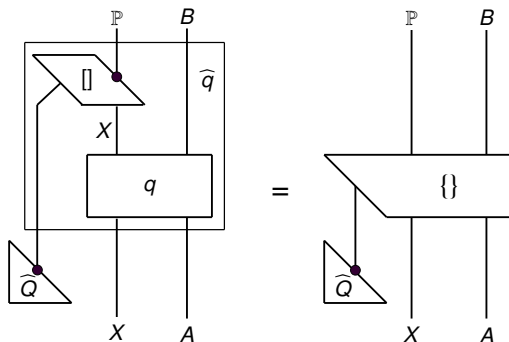
Given

- ▶ universal evaluator  $\{\} \in \mathbb{C}(\mathbb{P} \times A, MB)$
- ▶ partial evaluator  $[\ ] \in \mathbb{C}(\mathbb{P} \times A, \mathbb{P})$  derived from  $\{\}$ ,
- ▶ a step computation  $q \in \mathbb{C}(X \times A, M(X \times B))$

# Monoidal computer coalgebraically

## Proof (2)

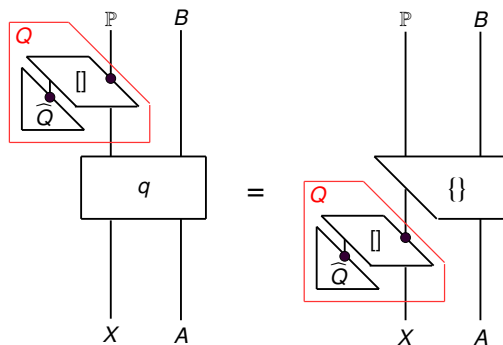
... construct a Kleene fixed point  $\widehat{Q}$  of  $\widehat{q}$



# Monoidal computer coalgebraically

## Proof (3)

The step evaluation  $Q \in \mathbb{C}(X, \mathbb{P})$  is  $Q(x) = [\widehat{Q}]x$ .



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Kleene's normal form

Recursion and approximation theorems

**Applications:** Speedup, gap, approximation, ... coalgebraically

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Step iteration

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# Ideas beyond Turing machine complexity

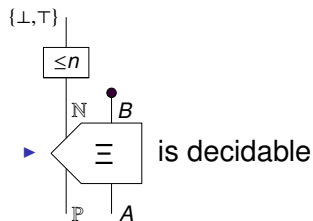
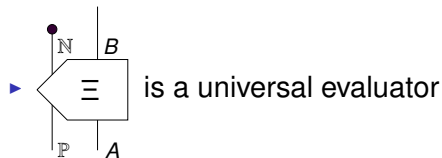
- ▶ **Kleene's *normal form***: traces as a hardness measure
- ▶ **Cobham's *intrinsic hardness***: it should only depend on functions, not on models
- ▶ **Blum's *abstract complexity***: machine independent complexity through *step counting*
  - ▶ time, space, alternations. . .
  - ▶ Kleene's trace
  - ▶ project to universal evaluators!



# Complexity evaluators

## Definition

A *complexity evaluator* is a computation  $\Xi^{AB} \in \mathbb{C}(\mathbb{P} \times A, M(\mathbb{N} \times B))$ , such that

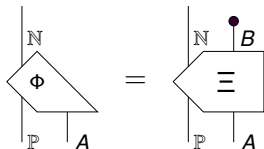


# Step-counting functions

## Definition

A *step-counting function*  $\Phi^{AB} \in \mathbb{C}(\mathbb{P} \times A, M\mathbb{N})$  is the first projection of a complexity evaluator

$$\Xi^{AB} \in \mathbb{C}(\mathbb{P} \times A, M(\mathbb{N} \times B))$$



# Step-counting functions project to evaluators

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## Theorem 1

There is a family of step-counting functions  $K$  such that

- a) for every step-counting function  $\Phi$  there is a primitive recursive function  $f$  with

$$\Phi = f \circ K$$

- b) for every universal evaluator  $\{-\}$  there is a primitive recursive function  $u$  with

$$\{-\} = u \circ K$$

Intro

CC to MC

MMC to CMC

Step counting

Beyond time and space

Kleene's traces

Step iteration

Encoding traces

MSRS

Speedup etc

Work

# Complexity evaluators

Complexity by  
Coalgebra

DP and MY

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## Theorem 2

Every complete MC contains all step counting functions.

Not presented

# Outline

Introduction

**Background:** Monoidal computer

**Approach:** Coalgebraic view

**Result:** Complexity evaluators

**Applications:** Speedup, gap, approximation, ... coalgebraically

**Work:** One-way and trapdoor

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# Work

## Question

Why yet another model of computation?

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# Work

## Question

Why yet another model of computation?

## Answer

Why is it that

- ▶ practice of computation has been revolutionized by high level programming languages, but
- ▶ theory of computation is still confined to low level machine languages

?

## Task 1

Teach computability and complexity to 2nd year students:

<http://www.asecolab.org/courses/ics-222/>

## Task 2

Develop a reasonable theory of *absolute one-way functions*.